

JAN 2017 AFTER SCHOOL



Fun & Games with Java Script

Based on Khan Academy's Intro to JS: Drawing an Animation, this program brings a blended learning environment with hands-on learning-by-doing and covers key computing concepts including variables, algebraic and logic expressions, sequencing, looping, functions, and objects



Students will use problem-solving and computational thinking, build team work and collaboration skills and develop an understanding and appreciation for technology. The program is designed so that students have fun, working on challenging projects, designed for both boys and girls



Wednesday 3:45-4:45pm
1/18 - 5/10 (15 sessions)



Grades: 5th to 8th



\$329



Carden Academy
Computer Lab



```
1 fill(0, 0, 255),
5   textSize(39);
6   text("The Story of Winston", 10,
7     height/2);
7   };
8
9 - var drawScene2 = function() {
10  background(173, 239, 255);
11  fill(7, 14, 145);
12  text("Lil Winston is born!", 10, 10
```

ENROLL NOW

<http://www.codeforfun.com/winter2017>